



Rhema Bible Training College 2016-2017

TWO YEAR MINISTRY FUNDAMENTALS

Year 2 Program of Study

PREREQUISITES: Complete the first-year program of study at RBTC

TOTAL CLOCK HOURS: 60 (equivalent to 30 semester credit hours)

COURSE REQUIREMENTS:

COURSE	NAME	LENGTH
BBL201	Acts	3 clock hours/ 1.5 Semester Credit Hours
THE201	Bible Doctrines 2	2 clock hours/ 1 Semester Credit Hour
PRM202	Biblical Perspectives of Helps Ministry	2 clock hours/ 1 Semester Credit Hour
ICS201	Christianity and World Religions	3 clock hours/ 1.5 Semester Credit Hours
HIS201	Church History	3 clock hours/ 1.5 Semester Credit Hours
THE202	Doctrine of the Church	2 clock hours/ 1 Semester Credit Hour
THE203	Faith Library 2	2 clock hours/ 1 Semester Credit Hour
BBL202	Galatians	2 clock hours/ 1 Semester Credit Hour
PSY201	Introduction to Pastoral Care	3 clock hours/ 1.5 Semester Credit Hours
BBL203	Johannine Epistles	2 clock hours/ 1 Semester Credit Hour
SOC201	Life of Honor	2 clock hours/ 1 Semester Credit Hour
PRM203	Ministerial Ethics	3 clock hours/ 1.5 Semester Credit Hours
SOC202	Minister's Heart	2 clock hours/ 1 Semester Credit Hour
PRM201	Ministry Gifts	2 clock hours/ 1 Semester Credit Hour
BBL204	Pastoral Epistles	3 clock hours/ 1.5 Semester Credit Hours
PSY202	People Skills	2 clock hours/ 1 Semester Credit Hour
PRM204	Personal Evangelism	2 clock hours/ 1 Semester Credit Hour
BBL205	Psalms	3 clock hours/ 1.5 Semester Credit Hours
THE204	Redemptive Realities	2 clock hours/ 1 Semester Credit Hour
BBL206	Romans	3 clock hours/ 1.5 Semester Credit Hours
THE205	Spiritology	3 clock hours/ 1.5 Semester Credit Hours
LED201	Spiritual Leadership Principles	3 clock hours/ 1.5 Semester Credit Hours
BBL207	Synoptic Gospels	3 clock hours/ 1.5 Semester Credit Hours
BBL208	Wisdom Literature	3 clock hours/ 1.5 Semester Credit Hours

EXAMPLE: *Bible Doctrines 2* is a 2 clock hour course. This consists of 2 one- hour sessions a week for eight weeks.

Acts is a 3 clock hour course. This consists of 3 one-hour sessions each week for eight weeks.